

APPENDIX VV

VESSEL STOWAGE LOCATION CODES

Number of Characters:	Four
Type of Characters:	Alphanumeric
Data Location	
Ocean Manifest - DD Form 1384:	Block 25h and Column 43c
- DD Form 1385:	STOW LOC Column
- DD Form 1386:	STOW LOCATION Column
- Automated Record:	rp 60-63 (DI T_J, T_K, T_L only)
Responsible Agency:	Defense Transportation Regulation Administrator

A. GENERAL

The vessel stowage location code is used on ocean manifests to identify where cargo is stowed on a vessel. It is used for cargo loaded on all breakbulk ships except those with a combination vessel status/terms of carriage code of E2, N2, or W2 (Appendix II). On container ships, the code has a different construction and is only used when the containers are stowed aboard a military controlled container ship at a military terminal. A third type of vessel stowage code is used for all Lighter Aboard ship/Sea Barge (LASH/SEABEE) barges.

B. BREAKBULK SHIP CODES

1. Breakbulk ship codes are constructed as follows:
 - a. First position; hatch (rp 60). Enter the hatch number.
 - b. Second and third position; hold or deck (rp 61-62). Enter one of the following codes:

NOTE: If vessels have lettered decks, use deck letter in rp 61 and the letter "D" in rp 62.

<u>Code</u>	<u>Explanation</u>	<u>Code</u>	<u>Explanation</u>
ID	First deck	LM	Mast locker
2D	Second deck	LR	Lower reefer flat
3D	Third deck	LT	Lower tween deck
AL	Ammo locker	LV	Lower van flat
CH	Chill box or room	LZ	Lazarette
CM	Care of mate	MD	Main deck
DT	Deep tank	ML	Mate locker
FD	Forecastle deck	MK	Middle trunk
FL	Flight deck	MR	Mailroom
FR	Freeze box or room	MT	Main tween deck
FT	Forecastle tween deck	OD	On deck
HD	Hanger deck	PD	Prom deck
LH	Lower hold	PL	Paint locker
LK	Lower trunk	RB	Reefer box
RD	Orlop deck	TD	Tween deck
SD	Shelter deck	UD	Upper deck

<u>Code</u>	<u>Explanation</u>
SL	Security locker
SR	Ship's refrigerator
ST	Strong room
TA	Tank deck

<u>Code</u>	<u>Explanation</u>
UK	Upper trunk
UR	Upper reefer flat
UT	Upper tween deck
W	Upper van flat

c. Fourth position; section or compartment (rp 63). Enter one of the following codes:

<u>Code</u>	<u>Explanation</u>
A	Aft
B	Deck box
C	Forward across
D	Aft across
E	Top stow
F	Forward
G	Gun crew quarters
H	Against aft bulkhead
I	Port wing abreast
J	Forward end of square
M	Port wing forward

<u>Code</u>	<u>Explanation</u>
N	Port wing aft
O	All over the hatch or hold
P	Port wing
Q	Square of the hatch
R	Starboard wing
S	Starboard wing forward
T	Starboard wing aft
U	Starboard wing abreast
V	Against the forward bulkhead
W	Wings port and starboard
X	Wings abreast

C. CONTAINER SHIP CODES

Container ship codes are constructed as follows:

1. First position; hatch (rp 60). Enter the hatch number.
2. Second position; bank (rp 61). Enter the number of the bank within the hatch counting fore to aft; e.g., forward bank enter "1" bank aft of first bank enter "2".
3. Third position; row (rp 62). Enter the number of the row in the hatch counting from starboard to port; e.g., first row from starboard enter "1" second row enter "2".
4. Fourth position; tier (rp 63). Enter the number of the tier counting from the bottom to the top; e.g., bottom tier enter "1" second from bottom enter "2".

D. LASH AND SEABEE CODES

The stowage location code used for LASH and SEABEE barges is the last four positions of the barge number, prefixed by zeros if necessary.